



Tiger Who Came To Tea Board Game

A game to help revise and link the Makaton symbols and signs together,
designed and created by Nicola Pike

This game is designed for between two and four people to play.

Print off the game board in colour, it could also be printed on A3 paper to make it a larger board if required.

You will need to find some game pieces or counters, one counter for each player, you will also need a dice.

To play the game

Set up the board.

Decide who will go first.

When it is your turn, throw the dice into the middle of the board.

Move your counter the number of game squares the dice says.

If you land on a square with a Makaton symbol on it then sign that concept.

If you land on a square with an instruction, follow the instructions.

Take it in turns to roll the dice so everyone can have a turn.

The game is finished when the first player lands on the 'Finish' square.

All concepts in the game are taken from the vocabulary used in *The Tiger Who Came To Tea*, a short children's story written and illustrated by Judith Kerr.

Start

End

Back to start

Roll again

Back to start

Miss a go

Roll again

Roll again

Roll again

Roll again

Roll again

Miss a go

Makaton Board Game

The Tiger who came to tea.
By Judith Kerr

Miss a go